	farm								

Instructions for game:

- You need two players – shepherd and sheep.

- The shepherd puts his counter in the farm; the sheep puts his anywhere outside the farm.

- Each player takes it in turn to roll the dice and move the number of spaces rolled. He can move in any direction.

- The sheep must try to get away from the shepherd.

- The aim of the shepherd is to land on the same space as the sheep, at which point the game ends. There is no particular winner or loser!